

Stephanie (Shuyu) Wang

AI-native product designer specializing in agent products, shaping model behavior through prompts, memory, and workflows to create intuitive customer-facing interfaces and production-ready AI experiences.

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Experiences

Founding Product Designer — Seam AI (Acquired by Clarify)

Mar 2025 – Present | San Francisco, CA

- Helped drive \$1M+ ARR (1500% revenue growth) in 14 months, as founding designer and employee #8; owned end-to-end AI agent product experiences from ambiguous customer needs to shipped implementation
- Designed and implemented production agent workflows across system prompts, memory, skills, agent harnesses, and web app, translating ambiguous product goals into controllable customer-facing agent behavior
- Built Claude-managed agent experiences end to end, spanning prompt architecture, orchestration logic, workflow execution patterns, and builder interfaces for configuring, testing, and improving AI agents
- Designed an agent orchestration system that scaled to 2,000+ monthly executions in 6 months and reduced sales demo setup time from 2 hours to 30 minutes through a template-based workflow builder
- Worked directly in code to build a scalable component library adopted across 8+ product areas, defining reusable interaction patterns, variants, implementation rules, and design standards for AI-native product surfaces

Product Designer — Sigma Computing

May 2024 – Mar 2025 | San Francisco, CA

- Designed and launched enterprise analytics and data exploration features for 1,300+ customers, partnering with PM/engineering on flows, states, edge cases, and post-launch quality
- Enabled success for 1,300+ customer orgs by driving the end-to-end design of parent schedule awareness for data materialization
- Reduced clicks by 60% and resolved support issues for 46 customers by shipping workbook actions based on user friction, support signals, and product constraints.
- Reduced action time by ~80% by delivering product-wide re-authentication and timeout flow for major banking clients

Interaction Design Intern — Samsung Research America

Jun – Aug 2023 | Mountain View, CA

- Led the design process for NEON Assist Healthcare, a photorealistic virtual human assistant with graphic and voice UI
- Reduced meal-order times by ~90% by delivering a touch-less hospital meal-order experience tailored for Aramark

Product Design Intern — Tulip Interfaces

May – Aug 2022 | Somerville, MA

- Solo-designed a homepage feature with 10+ data visualizations, creating accessible information hierarchy and reducing clicks by ~60% for each KPI
- Co-designed Tulip Player iOS mobile app with dedicated mobile flows and navigation; launched in the App Store in 60 days and received 23 five-star reviews
- Audited & redesigned product-wide UX inconsistencies

Education

MDes. Master of Design, Human Computer Interaction

University of California,
Berkeley

Berkeley, CA | 2023 – 2024

B.S. Human Factors Engineering

B.A. International Relations

Tufts University

Somerville, MA | 2019 – 2023

Skills

Design

UI/UX Design, User Research, Design System, Prototyping, Data-Driven Design, Usability Testing, A/B Testing, Journey Mapping, Wireframing, Data Visualization, Information Architecture, Design Strategy

AI-Native Builder Tools

Figma, Framer, Cursor, Claude Code, Codex, GitHub Copilot, v0, React, Next.js, TypeScript, Tailwind CSS, HTML, CSS, JavaScript, VS Code, Storybook, ProtoPie, Three.js, Notion, Linear, Lovable.dev, Replit AI, Origami Studio

Collaboration

Cross-Functional Collaboration, Agile/Scrum, Stakeholder Management, Storytelling, Design Critique, Metrics-Driven Design, Technical Communication

Awards

John Kreifeldt Excellence in Human Factors Award

1 of 3 recipients out of ~150 participants

London Design Awards

Silver Award